



<b>Subject</b>	Computing	<b>Theme</b>	E-Safety	<b>Term</b>	1
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#### What should I already know?

- know what 'digital footprint' means;
- identify keywords that will give good search results;
- use a website to search for information;
- begin to identify possible dangers online;
- identify websites suitable for their age;
- know when to ask an adult for advice about accessing a website;
- know what to do if a website makes them uncomfortable;
- talk about what people might want to know about a website;
- give their opinion about a website;
- say what they like and dislike about a website;
- begin to consider who a website could be aimed at;
- identify unkind online behaviour
- know what to do if they think someone is being unkind to them online;
- know how to safely search for information online;
- choose appropriate websites for their age.

#### What should I know by the end of the unit?

- Know what makes a safe password.
- Methods for keeping passwords safe.
- To understand how the Internet can be used in effective communication.
- To understand how a blog can be used to communicate with a wider audience.
- To consider the truth of the content of websites.
- To learn about the meaning of age restrictions symbols on digital media and devices.

#### Computational Skills and Enquiry

- Contribute to a class blog with clear and appropriate messages.
- To identify 'spoof' websites.
- To create a 'spoof' webpage.
- To identify some physical and emotional effect of playing/watching inappropriate content/games.

#### Key Vocabulary

password	A secret word, phrase or combination of letters, numbers and symbols that must be used to gain admission to a site or application such as a website.
blog	A regularly updated website or web page, typically one run by an individual or small group, that is written in an informal or conversational style.
website	A set of related web pages located under a single name.
webpage	A page online that makes up one screen of a website.
concept map	A diagram that shows how different objects or ideas are related and connected.
spoof website	A website that uses dishonest designs to trick users into thinking that it represents the truth.
PEGI rating	A rating that shows what age a game is suitable for.
username	An identification used by a person with access to a computer, network, or online service.
internet	A global computer network providing a variety of information and communication facilities, consisting of interconnected networks and computers.